

FAKULTÄT FÜR INGENIEURWISSENSCHAFTEN

Institut für Mechatronik und Systemdynamik Lehrstuhl für Mechanik und Robotik

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Information Regarding the Course "Computational Methods" for ISE-Students

Objectives of the course

The objective of the course Computational Methods is to endow students with knowledge and experience in the application of computer methods to the solution of mechanical and chemical engineering problems. Due to the enormous dissemination of computer technology in the design and construction process of machines and systems, the sum of computational methods in engineering has become an immensely broad area covering many interdisciplinary subjects, such as modeling, simulation, numerical methods, computer graphics, man-machine interfaces, etc. It is thus impossible to cover all aspects of computational engineering in one single course. Our approach is to expose students to a typical application of computer methods for the solution of one particular aspect of engineering, from which the students will gain enough experience such as to generalize these experiences to other fields, which they may encounter later in their professional career.

Getting the credits for "Computational Methods"

In order to obtain the credits for "Computational Methods", students must successfully complete two curricular components: a <u>basic course</u> and a <u>hands-on project</u>.

The <u>basic course</u> is a course selectable from a subset of optional courses offered in the ISE curriculum featuring contents of computational methods in engineering. A list of selectable basic courses is displayed in the registration form for the course Computational Methods. Students wishing to register a basic course not shown in the list must consult the lecturer of the basic course as well as the course organizer prior to the start of the semester. The selection of the basic course is final, i.e., once a selection has been registered, in can not be altered, unless in extraordinarily exceptional cases. Compulsory courses of the student's curriculum can not be chosen as basic courses for Computational Methods.

The <u>hands-on project</u> is a programming task issued by the lecturer of the basic course which fits the targets of this course. In the hands-on project, the student proves her or his ability to apply the computational methods described in the basic course to a practical example of engineering.

Registration procedure and final mark

Students wishing to obtain the credit in Computational Methods must complete the <u>registration form</u> and let it be signed first by the lecturer of the basic course and then by the course organizer (Prof. Kecskemethy, MB 268). Registration for the course Computational Methods must be submitted to the office of the course organizer prior to the registration for the exam of the basic course. Once registered as basic course for Computational Methods, the basic course can not be credited anymore as an optional course in the student's curriculum.

The basic course and the hands-on project are evaluated (marked) separately by the course lecturer. Both curricular components must be passed. The total mark is then obtained as the average of these two marks rounded to the better mark. After obtaining the final mark, the student must bring the signed form to the course organizer, who submits the final result to the Prüfungsamt.

Registration for Computational Methods

Name:		Matr. Nr.:
Email:		
□ Wir	nter term 20/ 20	☐ Summer term 20
Selected course (C	only <u>electives</u> from the masters curric	ulum can be selected for computational methods!)
☐ Biofluidmechanic	es .	
□ FEM II		
☐ Kinematics of Me	echanisms and Robot (if not ta	aken as compulsory course)
☐ Multibody Dynam	nics	
☐ Simulation in Log	gistics I	
☐ Simulation in Log	gistics II	
Hands-on project		
Course lecturer:		Deadline:
Title:		
Approved by:		
Approved by:	Date, Course lecturer	Date, Course organizer
	Date, Student	
Academic record		
Mark of the course:		
Mark of the hands-o	on project:	
Mark for Computation	onal Methods:	
	_	Course lecturer